

Tourism and Events Curriculum Framework

Coding and numbering system for units of competency

The following information is drawn from the Tourism, Hospitality and Events Training Package (SIT07).¹

Each unit of competency in SIT07 has a unique code. These codes have a consistent format and identify a range of information.

For example:

SITTIND001A *Develop and update tourism industry knowledge*

- first two letters (eg SI) – identifies the industry skills council
 - SI = Service Skills Australia
- third letter (eg T) – identifies the Training Package
 - T = Tourism, Hospitality and Events
- fourth letter (eg T) – identifies the sector
 - T = tourism
- next three letters (eg IND) – identifies the competency field/functional area
 - IND = working in industry
- three numbers (eg 001) – indicate the consecutive number in the field
- last letter (eg A) – indicates the version of the unit.

There are units of competency from two sectors of the Tourism, Hospitality and Events Framework (SIT07) included in the Tourism and Events Curriculum Framework (2008). The codes for these two sectors are:

- T – tourism
- E – events
- X – cross-sector.

There are units of competency from a range of different functional areas/fields of the Tourism, Hospitality and Events Training Package (SIT07) included in the Hospitality Curriculum Framework (2008).

The following codes are for the functional areas/fields included in the Framework:

Code	Field	Code	Field
ACS	Accommodation services	FIN	Finance
ADM	Administration	GDE	Guiding
CCS	Client and Customer Service	IND	Working in Industry
COM	Communication and Teamwork	INV	Inventory
CUE	Creative and technical production	OHS	Occupational Health and Safety
ENV	Environmental sustainability	PPD	Planning and product development
CCS	Client and Customer Service	TSL	Tourism sales and operations

¹ DEEWR, 2007, *Tourism, Hospitality and Events Training Package (SIT07)*, Volume 1.