

2.2.3 Selecting elective units of competency to meet HSC course requirements and qualification packaging rules

The selection of units of competency should be undertaken under the guidance of the RTO, to ensure that the RTO has scope to deliver those units of competency.

Units of competency contained in the Entertainment Industry Curriculum Framework can be delivered by RTOs with the scope and appropriately accredited teachers and facilities. Teachers should seek advice from their school sector regarding which qualifications and units of competency they are qualified to deliver.

Guidelines regarding the selection of units of competency for qualification outcomes are provided in Section 2.2.2 of this support document and Section 15 of Part A of the syllabus. Teachers should consult these documents, along with Part B, when selecting units of competency.

When selecting units of competency, the Training Package states:

- the selection of electives must be guided by the job outcome sought, local industry requirements and the level of the qualification
- the workplace context for qualifications will vary, and this context must guide the selection of elective units
- where a specialised outcome is required, specific stream units of competency must be achieved
- remaining elective units of competency must be selected from relevant endorsed Training Packages at the appropriate level
- the total package of units of competency must meet the requirements of the AQF Descriptor for the Certificate level nominated
- units of competency are not placed at an AQF level as they may be appropriate at a number of levels. It is the combination of units of competency that determines the level of qualification rather than the individual units of competency. Regardless of the level of the qualification, the scope and depth of skills and knowledge in particular units of competency remain the same and must be assessed as such.

For each qualification included in the Framework, the Training Package contains the following notes regarding selection of electives. *This information is reproduced from the Qualification Packaging Rules of the Entertainment Training Package (CUE03)*¹.

CUE20103: Certificate II in Live Production, Theatre and Events

The Certificate II in Live Production, Theatre and Events is designed to reflect the role of individuals who perform a range of mainly routine tasks and who work under direct supervision. It is a flexible entry-level qualification, which can be customised to meet a broad range of industry needs.

The workplace context for this qualification will vary, and this context must guide the selection of elective units. Examples of appropriate units for particular jobs at this level are as follows:

¹ ANTA Entertainment Training Package (CUE03) Volume One, *Qualifications, Assessment Guidelines and Supporting Information*, pp 18-19; 27-28; 42-43; 56-57. The *National Entertainment Qualifications* of the Entertainment Training Package may also be accessed via the National Training Information Service website www.ntis.gov.au

Front of House Assistant in Small Venue

CUEIND01B	Source and apply entertainment industry knowledge
CUECOR02B	Work with others
CUECOR03A	Provide quality service to customers
CUEFOH07A	Process financial transactions
CUEFOH09A	Provide venue information and assistance
CUEFOH04B	Usher patrons
THHGCS01B	Develop and update local knowledge *
WRRS1B	Sell products and services

Lighting/Audio/Staging Assistant

CUEIND01B	Source and apply entertainment industry knowledge
CUECOR02B	Work with others
MEM18.1AB	Use hand tools
CUETGE15A	Handle physical elements safely during bump in/bump out
CUEAUD06A	Apply a general knowledge of vision systems to work activities
CUESOU07A	Apply a general knowledge of audio to work activities
CUELGT09A	Apply a general knowledge of lighting to work activities
CUESTA05A	Apply a general knowledge of staging to work activities

* please note this unit is not available for study through the Framework

CUE30103: Certificate III in Live Production, Theatre and Events (Construction and Manufacturing)

This qualification is designed to reflect the role of individuals who work in the production crafts and manufacturing area of theatre and event production, who perform a range of skilled tasks using discretion and judgement, and who have the ability to select, adapt and transfer skills to different situations. Individuals may specialise in one area (such as props or sets) or be multi-skilled.

Examples of appropriate units for particular jobs at this level are as follows:

Stage Carpenter

CUETGE15A	Handle physical elements safely during bump in/bump out
CUESTA05A	Apply a general knowledge of staging to work activities
CUETGE05B	Maintain physical production elements
BCGCM1003B	Plan and organise work
BCGCM2001B	Read and interpret plans and specifications
MEM5.1A A	Manual soldering/desoldering – electrical/electronic components
CUESET05B	Apply set construction techniques

CUE30203: Certificate III in Live Production, Theatre and Events (Technical Operations)

This qualification is designed to reflect the role of individuals who work in technical production areas, who perform a range of skilled tasks using discretion and judgement, and who have the ability to select, adapt and transfer skills to different situations.

This qualification is very flexible and designed to meet a broad range of industry needs. It includes a general option to reflect the need for multi-skilling plus specialised streams for specific job outcomes (eg for audio, lighting).

The workplace context for this qualification will vary, and this context must guide the selection of elective units.

Where a specialised outcome is required, specific stream units must be achieved. Examples of appropriate unit clusters for particular jobs with a multi-skilled outcome at this level are as follows:

Venue Operations Team Member

CUECOR03A	Provide quality service to customers
CUEFOH07A	Process financial transactions
CUEFOH09A	Provide venue information and assistance
CUEFOH04B	Usher patrons
CUETGE15A	Handle physical elements safely during bump in/bump out
CUESTA05A	Apply a general knowledge of staging to work activities
CUELGT09A	Apply a general knowledge of lighting to work activities

Casual Technician

MEM18.1AB	Use hand tools
CUETGE15A	Handle physical elements safely during bump in/bump out
CUESTA05A	Apply a general knowledge of staging to work activities
CUEAUD06A	Apply a general knowledge of vision systems to work activities
CUELGT09A	Apply a general knowledge of lighting to work activities
CUFLGT02B	Prepare, install and test lighting equipment *
CUESTA06A	Apply a general knowledge of theatrical rigging *

* please note these units are not available for study through the Framework

CUE30303: Certificate III in Venues and Events (Customer Service)

This qualification is designed to reflect the role of individuals who work in a range of customer service contexts in the Entertainment industry.

The workplace context for this qualification will vary, and this context must guide the selection of elective units.

Examples of appropriate units for particular jobs at this level are as follows:

Box Office

CUEFOH07A	Process financial transactions
CUEFOH4B	Usher patrons
WRRS1B	Sell products and services
CUEFOH08A	Process incoming customer orders *
CUEFOH03B	Provide seating and ticketing advice
CUEFOH10A	Monitor entry to a venue

Bar attendant in a small venue

CUEFOH4B	Usher patrons
CUEFOH10A	Monitor entry to a venue
CUEFOH07A	Process financial transactions
THHBFB00B	Clean and tidy bar areas *
THHBFB01B	Operate a bar *
THHBFB09B	Provide responsible service of alcohol *

* please note these units are not available for study through the Framework

The following examples have been developed as a sample of one model which meets *HSC course indicative hour requirements and qualification packaging rules* for each qualification available in the Framework. The models are **examples of one approach** and are **not prescriptive**.

2.2.3.1 Entertainment Industry (120 indicative hours)

Example 1: General

Entertainment Industry (120 indicative hours)

The model below provides the opportunity for students who are assessed as competent in all units listed to be eligible for the following qualification:

- Certificate II in Live Production, Theatre and Events.

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert II in LP, T&E
BSBCMN203A	Communicate in the workplace	15	elective (Business Services TP)
CUECOR02B	Work with others	15	elective (Entertainment TP)
CUEIND01B	Source and apply entertainment industry knowledge	25	elective (Entertainment TP)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (Music TP)
<i>HSC – elective</i>			
CUELGT09A	Apply a general knowledge of lighting to work activities	10	elective (Entertainment TP)
CUESOU07A	Apply a general knowledge of audio to work activities	10	elective (Entertainment TP)
CUETGE15A	Handle physical elements safely during bump in/bump out	30	elective (Entertainment TP)
CUFBRD01A	Communicate using a two way system	5	elective (Film, TV, Radio, Multimedia TP)
Total		125 hours	9 units *

- * A total of 9 units of competency must be completed for Certificate II in Live Production, Theatre and Events:
- 1 core unit
 - 8 elective units, with at least 6 from one or more of the following Training Packages:
 - Entertainment
 - Film, TV, Radio and Multimedia
 - Music

Students who are assessed as competent in some units of competency will be eligible for a Statement of Attainment showing partial completion of Certificate II in Live Production, Theatre and Events.

Example 2: Front of House
Entertainment Industry (120 indicative hours)

The model below provides the opportunity for students who are assessed as competent in all units listed to be eligible for the following qualification:

- Certificate II in Live Production, Theatre and Events.

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert II in LP, T&E
BSBCM203A	Communicate in the workplace	15	elective (Business Services TP)
CUECOR02B	Work with others	15	elective (Entertainment TP)
CUEIND01B	Source and apply entertainment industry knowledge	25	elective (Entertainment TP)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (Music TP)
<i>HSC – elective</i>			
CUEFOH03B	Provide seating and ticketing advice	15	elective (Entertainment TP)
CUEFOH04B	Usher patrons	10	elective (Entertainment TP)
CUEFOH07A	Process financial transactions	15	elective (Entertainment TP)
CUEFOH09A	Provide venue information and assistance	10	elective (Entertainment TP)
Total		120 hours	9 units *

- * A total of 9 units of competency must be completed for Certificate II in Live Production, Theatre and Events:
- 1 core unit
 - 8 elective units, with at least 6 from one or more of the following Training Packages
 - Entertainment
 - Film, TV, Radio and Multimedia
 - Music

Students who are assessed as competent in some units of competency will be eligible for a Statement of Attainment showing partial completion of Certificate II in Live Production, Theatre and Events.

Example 3: Staging and Props
Entertainment Industry (120 indicative hours)

The model below provides the opportunity for students who are assessed as competent in all units listed to be eligible for the following qualification:

- Certificate II in Live Production, Theatre and Events.

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert II in LP, T&E
BSBCMN203A	Communicate in the workplace	15	elective (Business Services TP)
CUECOR02B	Work with others	15	elective (Entertainment TP)
CUEIND01B	Source and apply entertainment industry knowledge	25	elective (Entertainment TP)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (Music TP)
<i>HSC – elective</i>			
CUESTA05A	Apply a general knowledge of staging to work activities	10	elective (Entertainment TP)
MEM18.1AB	Use hand tools	20	elective (Metal and Engineering TP)
CUEPRP02A	Research, obtain and prepare props	15	elective (Entertainment TP)
CUEPRP03A	Apply a general knowledge of props construction	10	elective (Entertainment TP)
Total		125 hours	9 units *

- * A total of 9 units of competency must be completed for Certificate II in Live Production, Theatre and Events:
- 1 core unit
 - 8 elective units, with at least 6 from one or more of the following Training Packages
 - Entertainment
 - Film, TV, Radio and Multimedia
 - Music

Students who are assessed as competent in some units of competency will be eligible for a Statement of Attainment showing partial completion of Certificate II in Live Production, Theatre and Events.

Example 4: Music
Entertainment Industry (120 indicative hours)

The model below provides the opportunity for students who are assessed as competent in all units listed to be eligible for the following qualification:

- Certificate II in Live Production, Theatre and Events.

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert II in LP, T&E
BSBCM203A	Communicate in the workplace	15	elective (Business Services TP)
CUECOR02B	Work with others	15	elective (Entertainment TP)
CUEIND01B	Source and apply entertainment industry knowledge	25	elective (Entertainment TP)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (Music TP)
<i>HSC – elective</i>			
CUESOU07A	Apply a general knowledge of audio to work activities	10	elective (Entertainment TP)
CUSGEN01A	Use and adapt to changes in technology	10	elective (Music TP)
CUSSOU01A	Move and set up instruments and equipment	10	elective (Music TP)
CUSSOU04A	Record sound	20	elective (Music TP)
Total		120 hours	9 units *

- * A total of 9 units of competency must be completed for Certificate II in Live Production, Theatre and Events:
- 1 core unit
 - 8 elective units, with at least 6 from one or more of the following Training Packages
 - Entertainment
 - Film, TV, Radio and Multimedia
 - Music

Students who are assessed as competent in some units of competency will be eligible for a Statement of Attainment showing partial completion of Certificate II in Live Production, Theatre and Events.

2.2.3.2 Entertainment Industry (240 indicative hours)

Example 1: Construction and Manufacturing – Technical General Entertainment Industry (240 indicative hours)

Depending on competencies achieved, this model provides the opportunity for students to be eligible for the following qualification:

- Statement of Attainment towards Certificate III in Live Production, Theatre and Events (Construction and Manufacturing), **OR**
- Certificate III in Live Production, Theatre and Events (Construction and Manufacturing). **

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert III in LP,T&E (Construction & Manufacturing)
BSBCM203A	Communicate in the workplace	15	elective (industry practice)
CUEAUD06A	Apply a general knowledge of vision systems to work activities	10	elective (vision systems)
CUECOR01B	Manage own work and learning	5	core
CUECOR02B	Work with others	15	core
CUECOR03A	Provide quality service to customers	10	elective (industry practice)
CUECOR04A	Deal with conflict and resolve complaints	10	elective (industry practice)
CUEIND01B	Source and apply entertainment industry knowledge	25	core
CUELGT09A	Apply a general knowledge of lighting to work activities	10	elective (lighting)
CUESOU07A	Apply a general knowledge of audio to work activities	10	elective (audio)
CUESTA05A	Apply a general knowledge of staging to work activities	10	elective (staging)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (industry practice)
THHGHS03B	Provide first aid	20	elective (Hospitality TP)
<i>HSC – elective</i>			
CUETGE05B	Maintain physical production elements	20	elective (technical general)
CUETGE15A	Handle physical elements safely during bump in/bump out	30	elective (technical general)
MEM18.1AB	Use hand tools	20	core
MEM18.2AA	Use power tools/hand held operations	20	elective (technical general)
Total		245 hours	17 units *

To obtain Certificate III in Live Production, Theatre and Events (Construction and Manufacturing) the following **two** units must also be achieved:

BCGCM1005B	Carry out measurements and calculations **	10	core
BCGCM1001B	Follow OH&S policies and procedures **	25	elective (Construction TP)

**** Certificate III in Live Production, Theatre and Events (Construction and Manufacturing) may only be achieved following **written approval** from your school system authority/RTO regarding the delivery of BCGCM1005B *Carry out measurements and calculations* **AND** its **pre-requisite** BCGCM1001B *Follow OH&S policies and procedures*.**

* Additional units of competency need to be undertaken to meet HSC course indicative hour requirements.

A total of 12 units of competency must be completed for Certificate III in Live Production, Theatre and Events (Construction and Manufacturing):

- 6 core units
- 6 elective units, with at least 4 from one or more of the following areas of the Entertainment Training Package
 - Props - Scenic Art - Technical General
 - Sets - Staging.

Students who are assessed as competent in some units of competency will be eligible for a Statement of Attainment showing partial completion of Certificate III in Live Production, Theatre and Events (Construction and Manufacturing).

Example 2: Construction and Manufacturing – Costume
 Entertainment Industry (240 indicative hours)

For students who are assessed as competent in one or more units of competency, this model provides the opportunity for students to be eligible for the following qualification:

- Statement of Attainment towards Certificate III in Live Production, Theatre and Events (Construction and Manufacturing).

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert III in LP,T&E (Construction & Manufacturing)
BSBCM203A	Communicate in the workplace	15	elective (industry practice)
CUEAUD06A	Apply a general knowledge of vision systems to work activities	10	elective (vision systems)
CUECOR01B	Manage own work and learning	5	core
CUECOR02B	Work with others	15	core
CUECOR03A	Provide quality service to customers	10	elective (industry practice)
CUECOR04A	Deal with conflict and resolve complaints	10	elective (industry practice)
CUEIND01B	Source and apply entertainment industry knowledge	25	core
CUELGT09A	Apply a general knowledge of lighting to work activities	10	elective (lighting)
CUESOU07A	Apply a general knowledge of audio to work activities	10	elective (audio)
CUESTA05A	Apply a general knowledge of staging to work activities	10	elective (staging)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (industry practice)
THHGHS03B	Provide first aid	20	elective (Hospitality TP)
<i>HSC – elective</i>			
MEM18.1AB	Use hand tools	20	core
CUECOS02B	Apply art finishing	20	elective (costume)
CUECOS09A	Develop and apply knowledge of costume	25	elective (costume)
CUFCOS04B	Modify, repair and maintain costumes	20	elective (costume)
Total		240 hours	17 units

Example 3: Construction and Manufacturing – Props
 Entertainment Industry (240 indicative hours)

Depending on competencies achieved, this model provides the opportunity for students to be eligible for the following qualification:

- Statement of Attainment towards Certificate III in Live Production, Theatre and Events (Construction and Manufacturing), **OR**
- Certificate III in Live Production, Theatre and Events (Construction and Manufacturing). **

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert III in LP,T&E (Construction & Manufacturing)
BSBCMN203A	Communicate in the workplace	15	elective (industry practice)
CUEAUD06A	Apply a general knowledge of vision systems to work activities	10	elective (vision systems)
CUECOR01B	Manage own work and learning	5	core
CUECOR02B	Work with others	15	core
CUECOR03A	Provide quality service to customers	10	elective (industry practice)
CUECOR04A	Deal with conflict and resolve complaints	10	elective (industry practice)
CUEIND01B	Source and apply entertainment industry knowledge	25	core
CUELGT09A	Apply a general knowledge of lighting to work activities	10	elective (lighting)
CUESOU07A	Apply a general knowledge of audio to work activities	10	elective (audio)
CUESTA05A	Apply a general knowledge of staging to work activities	10	elective (staging)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (industry practice)
THHGHS03B	Provide first aid	20	elective (Hospitality TP)
<i>HSC – elective</i>			
MEM18.1AB	Use hand tools	20	core
CUEPRP02A	Research, obtain and prepare props	15	elective (props)
CUEPRP03A	Apply a general knowledge of props construction	10	elective (props)
CUEPRP05A	Make prop furniture	30	elective (props)
Total		230 hours	17 units *

To obtain Certificate III in Live Production, Theatre and Events (Construction and Manufacturing) the following **two** units must also be achieved:

BCGCM1005B	Carry out measurements and calculations **	10	core
BCGCM1001B	Follow OH&S policies and procedures **	25	elective (Construction TP)

****** Certificate III in Live Production, Theatre and Events (Construction and Manufacturing) may only be achieved following **written approval** from your school system authority/RTO regarding the delivery of BCGCM1005B *Carry out measurements and calculations* **AND** its **pre-requisite** BCGCM1001B *Follow OH&S policies and procedures*.

***** Additional units of competency need to be undertaken to meet HSC course indicative hour requirements.

A total of 12 units of competency must be completed for Certificate III in Live Production, Theatre and Events (Construction and Manufacturing):

- 6 core units
- 6 elective units, with at least 4 from one or more of the following areas of the Entertainment Training Package
 - Props - Scenic Art - Technical General
 - Sets - Staging.

Students who are assessed as competent in some units of competency will be eligible for a Statement of Attainment showing partial completion of Certificate III in Live Production, Theatre and Events (Construction and Manufacturing).

Example 4: Construction and Manufacturing – Scenic Art
 Entertainment Industry (240 indicative hours)

Depending on competencies achieved, this model provides the opportunity for students to be eligible for the following qualification:

- Statement of Attainment towards Certificate III in Live Production, Theatre and Events (Construction and Manufacturing), **OR**
- Certificate III in Live Production, Theatre and Events (Construction and Manufacturing). **

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert III in LP,T&E (Construction & Manufacturing)
BSBCMN203A	Communicate in the workplace	15	elective (industry practice)
CUEAUD06A	Apply a general knowledge of vision systems to work activities	10	elective (vision systems)
CUECOR01B	Manage own work and learning	5	core
CUECOR02B	Work with others	15	core
CUECOR03A	Provide quality service to customers	10	elective (industry practice)
CUECOR04A	Deal with conflict and resolve complaints	10	elective (industry practice)
CUEIND01B	Source and apply entertainment industry knowledge	25	core
CUELGT09A	Apply a general knowledge of lighting to work activities	10	elective (lighting)
CUESOU07A	Apply a general knowledge of audio to work activities	10	elective (audio)
CUESTA05A	Apply a general knowledge of staging to work activities	10	elective (staging)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (industry practice)
THHGHS03B	Provide first aid	20	elective (Hospitality TP)
<i>HSC – elective</i>			
MEM18.1AB	Use hand tools	20	core
CUESCE05A	Apply a general knowledge of scenic art	15	elective (scenic art)
CUESCE06A	Use scenic art painting techniques	25	elective (scenic art)
CUFSCE05A	Repair, maintain and alter scenic art	25	elective (scenic art)
Total		240 hours	17 units *

To obtain Certificate III in Live Production, Theatre and Events (Construction and Manufacturing) the following **two** units must also be achieved:

BCGCM1005B	Carry out measurements and calculations **	10	core
BCGCM1001B	Follow OH&S policies and procedures **	25	elective (Construction TP)

**** Certificate III in Live Production, Theatre and Events (Construction and Manufacturing) may only be achieved following **written approval** from your school system authority/RTO regarding the delivery of BCGCM1005B *Carry out measurements and calculations* **AND** its **pre-requisite** BCGCM1001B *Follow OH&S policies and procedures*.**

* Additional units of competency need to be undertaken to meet HSC course indicative hour requirements.

A total of 12 units of competency must be completed for Certificate III in Live Production, Theatre and Events (Construction and Manufacturing):

- 6 core units
- 6 elective units, with at least 4 from one or more of the following areas of the Entertainment Training Package
 - Props - Scenic Art - Technical General
 - Sets - Staging.

Students who are assessed as competent in some units of competency will be eligible for a Statement of Attainment showing partial completion of Certificate III in Live Production, Theatre and Events (Construction and Manufacturing).

Example 5: Construction and Manufacturing – Props and Sets
 Entertainment Industry (240 indicative hours)

Depending on competencies achieved, this model provides the opportunity for students to be eligible for the following qualification:

- Statement of Attainment towards Certificate III in Live Production, Theatre and Events (Construction and Manufacturing), **OR**
- Certificate III in Live Production, Theatre and Events (Construction and Manufacturing). **

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert III in LP,T&E (Construction & Manufacturing)
BSBCMN203A	Communicate in the workplace	15	elective (industry practice)
CUEAUD06A	Apply a general knowledge of vision systems to work activities	10	elective (vision systems)
CUECOR01B	Manage own work and learning	5	core
CUECOR02B	Work with others	15	core
CUECOR03A	Provide quality service to customers	10	elective (industry practice)
CUECOR04A	Deal with conflict and resolve complaints	10	elective (industry practice)
CUEIND01B	Source and apply entertainment industry knowledge	25	core
CUELGT09A	Apply a general knowledge of lighting to work activities	10	elective (lighting)
CUESOU07A	Apply a general knowledge of audio to work activities	10	elective (audio)
CUESTA05A	Apply a general knowledge of staging to work activities	10	elective (staging)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (industry practice)
THHGHS03B	Provide first aid	20	elective (Hospitality TP)
<i>HSC – elective</i>			
MEM18.1AB	Use hand tools	20	core
MEM18.2AA	Use power tools/hand held operations	20	elective (technical general)
CUEPRP03A	Apply a general knowledge of props construction	10	elective (props)
CUESET05B	Apply set construction techniques	30	elective (sets)
Total		235 hours	17 units *

To obtain Certificate III in Live Production, Theatre and Events (Construction and Manufacturing) the following **two** units must also be achieved:

BCGCM1005B	Carry out measurements and calculations **	10	core
BCGCM1001B	Follow OH&S policies and procedures **	25	elective (Construction TP)

- ** Certificate III in Live Production, Theatre and Events (Construction and Manufacturing) may only be achieved following **written approval** from your school system authority/RTO regarding the delivery of BCGCM1005B *Carry out measurements and calculations* **AND** its **pre-requisite** BCGCM1001B *Follow OH&S policies and procedures*.

- * Additional units of competency need to be undertaken to meet HSC course indicative hour requirements.
A total of 12 units of competency must be completed for Certificate III in Live Production, Theatre and Events (Construction and Manufacturing):
 - 6 core units
 - 6 elective units, with at least 4 from one or more of the following areas of the Entertainment Training Package
 - Props - Scenic Art - Technical General
 - Sets - Staging.

Students who are assessed as competent in some units of competency will be eligible for a Statement of Attainment showing partial completion of Certificate III in Live Production, Theatre and Events (Construction and Manufacturing).

Example 6: Construction and Manufacturing – Sets
 Entertainment Industry (240 indicative hours)

Depending on competencies achieved, this model provides the opportunity for students to be eligible for the following qualification:

- Statement of Attainment towards Certificate III in Live Production, Theatre and Events (Construction and Manufacturing), **OR**
- Certificate III in Live Production, Theatre and Events (Construction and Manufacturing). **

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert III in LP, T&E (Construction & Manufacturing)
BSBCMN203A	Communicate in the workplace	15	elective (industry practice)
CUEAUD06A	Apply a general knowledge of vision systems to work activities	10	elective (vision systems)
CUECOR01B	Manage own work and learning	5	core
CUECOR02B	Work with others	15	core
CUECOR03A	Provide quality service to customers	10	elective (industry practice)
CUECOR04A	Deal with conflict and resolve complaints	10	elective (industry practice)
CUEIND01B	Source and apply entertainment industry knowledge	25	core
CUELGT09A	Apply a general knowledge of lighting to work activities	10	elective (lighting)
CUESOU07A	Apply a general knowledge of audio to work activities	10	elective (audio)
CUESTA05A	Apply a general knowledge of staging to work activities	10	elective (staging)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (industry practice)
THHGHS03B	Provide first aid	20	elective (Hospitality TP)
<i>HSC – elective</i>			
MEM18.1AB	Use hand tools	20	core
CUESET05B	Apply set construction techniques	30	elective (sets)
CUESET03B	Make sets	30	elective (sets)
Total		235 hours	16 units *

To obtain Certificate III in Live Production, Theatre and Events (Construction and Manufacturing) the following **two** units must also be achieved:

BCGCM1005B	Carry out measurements and calculations **	10	core
BCGCM1001B	Follow OH&S policies and procedures **	25	elective (Construction TP)

**** Certificate III in Live Production, Theatre and Events (Construction and Manufacturing) may only be achieved following **written approval** from your school system authority/RTO regarding the delivery of BCGCM1005B *Carry out measurements and calculations* **AND** its **pre-requisite** BCGCM1001B *Follow OH&S policies and procedures*.**

* Additional units of competency need to be undertaken to meet HSC course indicative hour requirements.

A total of 12 units of competency must be completed for Certificate III in Live Production, Theatre and Events (Construction and Manufacturing):

- 6 core units
- 6 elective units, with at least 4 from one or more of the following areas of the Entertainment Training Package
 - Props - Scenic Art - Technical General
 - Sets - Staging.

Students who are assessed as competent in some units of competency will be eligible for a Statement of Attainment showing partial completion of Certificate III in Live Production, Theatre and Events (Construction and Manufacturing).

Example 7: Construction and Manufacturing – Staging
 Entertainment Industry (240 indicative hours)

Depending on competencies achieved, this model provides the opportunity for students to be eligible for the following qualification:

- Statement of Attainment towards Certificate III in Live Production, Theatre and Events (Construction and Manufacturing), **OR**
- Certificate III in Live Production, Theatre and Events (Construction and Manufacturing). **

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert III in LP,T&E (Construction & Manufacturing)
BSBCMN203A	Communicate in the workplace	15	elective (industry practice)
CUEAUD06A	Apply a general knowledge of vision systems to work activities	10	elective (vision systems)
CUECOR01B	Manage own work and learning	5	core
CUECOR02B	Work with others	15	core
CUECOR03A	Provide quality service to customers	10	elective (industry practice)
CUECOR04A	Deal with conflict and resolve complaints	10	elective (industry practice)
CUEIND01B	Source and apply entertainment industry knowledge	25	core
CUELGT09A	Apply a general knowledge of lighting to work activities	10	elective (lighting)
CUESOU07A	Apply a general knowledge of audio to work activities	10	elective (audio)
CUESTA05A	Apply a general knowledge of staging to work activities	10	elective (staging)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (industry practice)
THHGHS03B	Provide first aid	20	elective (Hospitality TP)
<i>HSC – elective</i>			
CUFBRD01A	Communicate using a two way system	5	elective (technical general)
CUETGE15A	Handle physical elements safely during bump in/bump out	30	elective (technical general)
MEM18.1AB	Use hand tools	20	core
CUESTA02B	Operate staging elements	25	elective (staging)
Total		235 hours	17 units *

To obtain Certificate III in Live Production, Theatre and Events (Construction and Manufacturing) the following **two** units must also be achieved:

BCGCM1005B	Carry out measurements and calculations **	10	core
BCGCM1001B	Follow OH&S policies and procedures **	25	elective (Construction TP)

- ** Certificate III in Live Production, Theatre and Events (Construction and Manufacturing) may only be achieved following **written approval** from your school system authority/RTO regarding the delivery of BCGCM1005B *Carry out measurements and calculations* **AND** its **pre-requisite** BCGCM1001B *Follow OH&S policies and procedures*.

- * Additional units of competency need to be undertaken to meet HSC course indicative hour requirements.
A total of 12 units of competency must be completed for Certificate III in Live Production, Theatre and Events (Construction and Manufacturing):
 - 6 core units
 - 6 elective units, with at least 4 from one or more of the following areas of the Entertainment Training Package
 - Props - Scenic Art - Technical General
 - Sets - Staging.

Students who are assessed as competent in some units of competency will be eligible for a Statement of Attainment showing partial completion of Certificate III in Live Production, Theatre and Events (Construction and Manufacturing).

Example 8: Construction and Manufacturing – Design
 Entertainment Industry (240 indicative hours)

For students who are assessed as competent in one or more units of competency, this model provides the opportunity for students to be eligible for the following qualification:

- Statement of Attainment towards Certificate III in Live Production, Theatre and Events (Construction and Manufacturing).

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert III in LP,T&E (Construction & Manufacturing)
BSBCM203A	Communicate in the workplace	15	elective (industry practice)
CUEAUD06A	Apply a general knowledge of vision systems to work activities	10	elective (vision systems)
CUECOR01B	Manage own work and learning	5	core
CUECOR02B	Work with others	15	core
CUECOR03A	Provide quality service to customers	10	elective (industry practice)
CUECOR04A	Deal with conflict and resolve complaints	10	elective (industry practice)
CUEIND01B	Source and apply entertainment industry knowledge	25	core
CUELGT09A	Apply a general knowledge of lighting to work activities	10	elective (lighting)
CUESOU07A	Apply a general knowledge of audio to work activities	10	elective (audio)
CUESTA05A	Apply a general knowledge of staging to work activities	10	elective (staging)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (industry practice)
THHGHS03B	Provide first aid	20	elective (Hospitality TP)
<i>HSC – elective</i>			
MEM18.1AB	Use hand tools	20	core
CUECOS02B	Apply art finishing	20	elective (costume)
CUFMUP02A	Design, apply and remove make-up	35	elective (make-up)
CUEPRP03A	Apply a general knowledge of props construction	10	elective (props)
Total		240 hours	17 units

Example 11: Technical Operations – Audio, Staging and Vision Systems
 Entertainment Industry (240 indicative hours)

For students who are assessed as competent in one or more units of competency, this model provides the opportunity for students to be eligible for the following qualification:

- Statement of Attainment towards Certificate III in Live Production, Theatre and Events (Technical Operations) *with a specialisation in Audio*, **OR**
- Statement of Attainment towards Certificate III in Live Production, Theatre and Events (Technical Operations) *with a specialisation in Staging*, **OR**
- Statement of Attainment towards Certificate III in Live Production, Theatre and Events (Technical Operations) *with a specialisation in Vision Systems*.

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert III in LP,T&E (Tech Operations) with specialisation
BSBCM203A	Communicate in the workplace	15	elective (industry practice)
CUEAUD06A	Apply a general knowledge of vision systems to work activities	10	mandatory stream or elective (vision systems)
CUECOR01B	Manage own work and learning	5	core
CUECOR02B	Work with others	15	core
CUECOR03A	Provide quality service to customers	10	elective (industry practice)
CUECOR04A	Deal with conflict and resolve complaints	10	elective (industry practice)
CUEIND01B	Source and apply entertainment industry knowledge	25	core
CUELGT09A	Apply a general knowledge of lighting to work activities	10	elective (lighting)
CUESOU07A	Apply a general knowledge of audio to work activities	10	mandatory stream or elective (audio)
CUESTA05A	Apply a general knowledge of staging to work activities	10	mandatory stream or elective (staging)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (industry practice)
THHGHS03B	Provide first aid	20	elective (Hospitality TP)
<i>HSC – elective</i>			
MEM18.1AB	Use hand tools	20	mandatory stream or elective (technical general)
CUESOU09A	Manage and compile audio replay material	20	mandatory stream or elective (audio)
CUESTA02B	Operate staging elements	25	mandatory stream or elective (staging)
CUSSOU01A	Use and adapt to changes in technology	10	elective (Music TP)
Total		230 hours	17 units

Example 12: Technical Operations – Lighting
 Entertainment Industry (240 indicative hours)

For students who are assessed as competent in one or more units of competency, this model provides the opportunity for students to be eligible for the following qualification:

- Statement of Attainment towards Certificate III in Live Production, Theatre and Events (Technical Operations) *with a specialisation in Lighting*.

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert III in LP,T&E (Tech Operations) Lighting
BSBCM203A	Communicate in the workplace	15	elective (industry practice)
CUEAUD06A	Apply a general knowledge of vision systems to work activities	10	elective (vision systems)
CUECOR01B	Manage own work and learning	5	core
CUECOR02B	Work with others	15	core
CUECOR03A	Provide quality service to customers	10	elective (industry practice)
CUECOR04A	Deal with conflict and resolve complaints	10	elective (industry practice)
CUEIND01B	Source and apply entertainment industry knowledge	25	core
CUELGT09A	Apply a general knowledge of lighting to work activities	10	mandatory stream
CUESOU07A	Apply a general knowledge of audio to work activities	10	elective (audio)
CUESTA05A	Apply a general knowledge of staging to work activities	10	elective (staging)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	elective (industry practice)
THHGHS03B	Provide first aid	20	elective (Hospitality TP)
<i>HSC – elective</i>			
MEM5.1AA	Manual soldering/desoldering - electrical/electronic components	20	elective (technical general)
MEM18.1AB	Use hand tools	20	mandatory stream
CUELGT03B	Install and operate follow spots	20	elective (lighting)
CUELGT05B	Record and operate standard lighting cues	30	mandatory stream
Total		245 hours	17 units

Example 13: Front of House
Entertainment Industry (240 indicative hours)

Depending on competencies achieved, this model provides the opportunity for students to be eligible for the following qualification:

- Certificate III in Venues and Events (Customer Service).

Unit code	Unit title	HSC indicative hours of credit	Category status
<i>HSC – compulsory</i>			Cert III in Venues and Events
BSBCMN203A	Communicate in the workplace	15	elective (industry practice)
CUEAUD06A	Apply a general knowledge of vision systems to work activities	10	elective (vision systems)
CUECOR01B	Manage own work and learning	5	elective (industry practice)
CUECOR02B	Work with others	15	core
CUECOR03A	Provide quality service to customers	10	core
CUECOR04A	Deal with conflict and resolve complaints	10	core
CUEIND01B	Source and apply entertainment industry knowledge	25	core
CUELGT09A	Apply a general knowledge of lighting to work activities	10	elective (lighting)
CUESOU07A	Apply a general knowledge of audio to work activities	10	elective (audio)
CUESTA05A	Apply a general knowledge of staging to work activities	10	elective (staging)
CUFSAF01B	Follow health, safety and security procedures	10	core
CUSGEN02B	Work in a culturally diverse environment	5	core
THHGHS03B	Provide first aid	20	elective (Hospitality TP)
<i>HSC – elective</i>			
CUETGE15A	Handle physical elements safely during bump in/ bump out	30	elective (technical general)
CUEFOH03B	Provide seating and ticketing advice	15	elective (front of house)
CUEFOH04B	Usher patrons	10	elective (front of house)
CUEFOH07A	Process financial transactions	15	elective (front of house)
CUEFOH09A	Provide venue information and assistance	10	elective (front of house)
Total		235 hours	18 units *

* Additional units of competency need to be undertaken to meet HSC course indicative hour requirements.

A total of 12 units of competency must be completed for Certificate III in Venues and Events (Customer Service):

- 6 core units
- 6 elective units, with at least 3 from one or more of the following areas of the Entertainment Training Package
 - Front of House.

Students who are assessed as competent in some units of competency will be eligible for a Statement of Attainment showing partial completion of Certificate III in Venues and Events (Customer Service).

2.2.4 The timing of work placement

The scheduling of work placement should reflect student readiness and complement off-the-job learning programs. It is recommended the following units of competency be addressed prior to students undertaking a work placement:

BSBCMN203A	Communicate in the workplace
CUECOR02B	Work with others
CUFSAF01B	Follow health, safety and security procedures
THHGH03B	Provide first aid
CUEIND01B	Source and apply entertainment industry knowledge.