

## Summary mapping units of competency available in the Entertainment Industry Curriculum Framework (2009)

Entertainment Industry Curriculum Framework (2009)	Unit of competency		CUE03v3.1 unit relationship to CUE03v1	Changes between 2004 and 2009 Entertainment Industry Curriculum Frameworks
	CUE03v3.1	CUE03v1		
compulsory (120 & 240)	BSBCMM201A Communicate in the workplace	BSBCMN203A Communicate in the workplace	Updated and equivalent with minor change	<ul style="list-style-type: none"> <li>remains compulsory (120 and 240-hour)</li> </ul>
compulsory (120 & 240)	BSBOHS201A Participate in OHS processes	CUFSAF01B Follow health, safety and security procedures	Deleted and replaced; not equivalent	<ul style="list-style-type: none"> <li>remains compulsory (120 and 240-hour)</li> </ul>
compulsory (240) elective (120)	CUEAUD06B Apply a general knowledge of vision systems to work activities	CUEAUD06A Apply a general knowledge of vision systems to work activities	Updated and equivalent	<ul style="list-style-type: none"> <li>remains compulsory (240 hour)</li> <li>remains elective (120 hour)</li> </ul>
compulsory (240) elective (120)	CUECOR01C Manage own work and learning	CUECOR01B Manage own work and learning	Updated and equivalent	<ul style="list-style-type: none"> <li>remains compulsory (240 hour)</li> <li>remains elective (120 hour)</li> </ul>
compulsory (120 & 240)	CUECOR02C Work with others	CUECOR02B Work with others	Updated and equivalent	<ul style="list-style-type: none"> <li>remains compulsory (120 and 240-hour)</li> </ul>
compulsory (240) elective (120)	CUECOR03B Provide quality service to customers	CUECOR03A Provide quality service to customers	Updated and equivalent	<ul style="list-style-type: none"> <li>remains compulsory (240 hour)</li> <li>remains elective (120 hour)</li> </ul>
compulsory (240) elective (120)	CUECOR04B Deal with conflict and resolve complaints	CUECOR04A Deal with conflict and resolve complaints	–	<ul style="list-style-type: none"> <li>remains compulsory (240 hour)</li> <li>remains elective (120 hour)</li> </ul>
compulsory (120 & 240)	CUEIND01C Source and apply entertainment industry knowledge	CUEIND01B Source and apply entertainment industry knowledge	Updated and equivalent	<ul style="list-style-type: none"> <li>remains compulsory (120 and 240-hour)</li> </ul>
compulsory (240) elective (120)	CUESOU07B Apply a general knowledge of audio to work activities	CUESOU07A Apply a general knowledge of audio to work activities	Updated and equivalent	<ul style="list-style-type: none"> <li>remains compulsory (240 hour)</li> <li>remains elective (120 hour)</li> </ul>

Entertainment Industry Curriculum Framework (2009)	Unit of competency		CUE03v3.1 unit relationship to CUE03v1	Changes between 2004 and 2009 Entertainment Industry Curriculum Frameworks
	CUE03v3.1	CUE03v1		
compulsory (240) elective (120)	CUESTA05C Apply a general knowledge of staging to work activities	CUESTA05A Apply a general knowledge of staging to work activities	Updated and equivalent	<ul style="list-style-type: none"> <li>remains compulsory (240 hour)</li> <li>remains elective (120 hour)</li> </ul>
compulsory (240) elective (120)	CUFLGT101A Apply a general knowledge of lighting to work activities	CUELGT09A Apply a general knowledge of lighting to work activities	Replaced and equivalent	<ul style="list-style-type: none"> <li>remains compulsory (240 hour)</li> <li>remains elective (120 hour)</li> </ul>
elective (120 & 240)	CUESOU09B Manage and compile audio replay material	CUESOU09A Manage and compile audio replay material	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUECOS02C Apply art finishing	CUECOS02B Apply art finishing	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUECOS09B Develop and apply knowledge of costume	CUECOS09A Develop and apply knowledge of costume	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUECOS303A Modify, repair and maintain costumes	CUF COS04B Modify, repair and maintain costumes	Replaced and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	HLTFA301B Provide first aid	THHGHS03B Provide first aid	–	<ul style="list-style-type: none"> <li>moved from compulsory to elective (120 and 240 hour)</li> <li>no longer examinable</li> </ul>
elective (120 & 240)	CUEFOH03C Provide seating and ticketing advice	CUEFOH03B Provide seating and ticketing advice	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUEFOH04C Usher patrons	CUEFOH04B Usher patrons	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUEFOH07B Process financial transactions	CUEFOH07A Process financial transactions	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>

Entertainment Industry Curriculum Framework (2009)	Unit of competency		CUE03v3.1 unit relationship to CUE03v1	Changes between 2004 and 2009 Entertainment Industry Curriculum Frameworks
	CUE03v3.1	CUE03v1		
elective (120 & 240)	CUEFOH09B Provide venue information and assistance	CUEFOH09A Provide venue information and assistance	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUEFOH10B Monitor entry to a venue	CUEFOH10A Monitor entry to a venue	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	SIRXSL001A Sell products and services	WRRS1B Sell products and services	–	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	BSBDIV301A Work effectively with diversity	CUSGEN02B Work in a culturally diverse environment	Deleted and replaced; unit equivalent	<ul style="list-style-type: none"> <li>moved from compulsory to elective (120 and 240 hour)</li> <li>no longer examinable</li> </ul>
elective (120 & 240)	CUFLGT302A Record and operate standard lighting cues	CUELGT05B Record and operate standard lighting cues	Replaced and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUFLGT303A Install and operate follow spots	CUELGT03B Install and operate follow spots	Replaced and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUFMUP401A Design, apply and remove make-up	CUFMUP02A Design, apply and remove make-up	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUEMAR01C Assist with marketing	CUEMAR01B Assist with marketing	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUEPRP02B Research, obtain and prepare props	CUEPRP02A Research, obtain and prepare props	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUEPRP03B Apply a general knowledge of props construction	CUEPRP03A Apply a general knowledge of props construction	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUEPRP05B Make prop furniture	CUEPRP05A Make prop furniture	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>

Entertainment Industry Curriculum Framework (2009)	Unit of competency		CUE03v3.1 unit relationship to CUE03v1	Changes between 2004 and 2009 Entertainment Industry Curriculum Frameworks
	CUE03v3.1	CUE03v1		
elective (120 & 240)	CUEPRP07B Make props using mixed media	CUEPRP07A Make props using mixed media	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUFPRP201A Repair, maintain and alter props	CUFPRP04A Repair, maintain and alter props	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUESCE05B Apply a general knowledge of scenic art	CUESCE05A Apply a general knowledge of scenic art	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUESCE06B Use scenic art painting techniques	CUESCE06A Use scenic art painting techniques	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUFSCE202A Repair, maintain and alter scenic art	CUFSCE05A Repair, maintain and alter scenic art	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUESET05C Apply set construction techniques	CUESET05B Apply set construction techniques	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUESET302A Make sets	CUFSET03B Make sets	Replaced and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUESTA02C Operate staging elements	CUESTA02B Operate staging elements	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUETGE05C Maintain physical production elements	CUETGE05B Maintain physical production elements	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUETGE15B Handle physical elements safely during bump in/bump out	CUETGE15A Handle physical elements safely during bump in/bump out	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>

Entertainment Industry Curriculum Framework (2009)	Unit of competency		CUE03v3.1 unit relationship to CUE03v1	Changes between 2004 and 2009 Entertainment Industry Curriculum Frameworks
	CUE03v3.1	CUE03v1		
elective (120 & 240)	MEM05001B Perform manual soldering/ desoldering – electrical/ electronic components	MEM5.1AA Perform manual soldering/ desoldering – electrical/ electronic components	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	MEM18001C Use hand tools	MEM18.1AB Use hand tools	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	MEM18002B Use power tools/hand held operations	MEM18.2AA Use power tools/hand held operations	Updated and equivalent	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUSBGE01A Develop and update music industry knowledge	CUSBGE01A Develop and update music industry knowledge	Unchanged	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUSGEN01A Use and adapt to changes in technology	CUSGEN01A Use and adapt to changes in technology	Unchanged	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUSSOU01A Move and set up instruments and equipment	CUSSOU01A Move and set up instruments and equipment	Unchanged	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
elective (120 & 240)	CUSSOU04A Record sound	CUSSOU04A Record sound	Unchanged	<ul style="list-style-type: none"> <li>remains elective (120 and 240 hour)</li> </ul>
additional elective (240)	BCGCM1005B Carry out measurements and calculations	BCGCM1005B Carry out measurements and calculations	–	<ul style="list-style-type: none"> <li>remains an additional elective (240 hour)</li> </ul>
additional elective (240)	BCGCM1001B Follow OH&S policies and procedures	BCGCM1001B Follow OH&S policies and procedures	–	<ul style="list-style-type: none"> <li>remains an additional elective (240 hour)</li> </ul>
–	–	CUFBRD01A Communicate using a two way system	Deleted and incorporated into other relevant units	<ul style="list-style-type: none"> <li>unit no longer available in the Entertainment Industry Framework</li> </ul>