

## Music Industry

BOS course name	Pattern of study	BOS course number	Schools Online (Administration) entry advice
Music Industry (120 hours)	2 units x 1 year	65172 (school/private provider delivered)	Enter this course number for either Preliminary (Year 11) or HSC (Year 12)
		43580 (TAFE NSW delivered)	
Music Industry (240 hours)	2 units x 2 years	65173 (school/private provider delivered)	Enter this course number for both Preliminary (Year 11) and HSC (Year 12)
		43581 (TAFE NSW delivered)	
	4 units x 1 year	65174 (school/private provider delivered)	Enter this course number for either Preliminary (Year 11) or HSC (Year 12)
		43584 (TAFE NSW delivered)	

<b>AQF VET qualification</b>	Statement of Attainment towards Certificate III or Certificate III in: Music (CUS30109), or Technical Production (CUS30209), or Music Business (CUS30309).
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<b>Minimum work placement</b>	Nil
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<b>Exclusions</b>	For students undertaking either the 120-hour or 240-hour course with an enrolment in Certificate III in Technical Production (CUS30209) there is an exclusion with all courses from the Entertainment Industry Curriculum Framework.
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*For TAFE NSW delivery:*

TAFE course name	TAFE course number
Music (CUS30109)	19364
Technical Production (CUS30209)	19365
Music Business (CUS30309)	19366

## HSC unit credit and course requirements

HSC unit credit for VET courses can be accredited to the Preliminary and/or HSC pattern of study.

### Music Industry (120 indicative hours)

- accredited for a total of 2 units at the Preliminary and/or HSC level
- attempt two mandatory units of competency and elective units of competency to a minimum of 80 HSC indicative hours.

### Music Industry (240 indicative hours)

- accredited for a total of 4 units at the Preliminary and/or HSC level
- attempt two mandatory units of competency and elective units of competency to a minimum of 200 HSC indicative hours.

For a course to count towards the HSC program of study students must satisfy the course completion criteria as required by the Board of Studies. Refer to Section 8.4 of the *Assessment, Certification and Examination (ACE) Manual*.

## Access by students in Years 9 and 10 (Stage 5)

In certain circumstances students in Years 9 and 10 (Stage 5) may access this Stage 6 VET course. Further information is available on the Board of Studies website at [www.boardofstudies.nsw.edu.au/voc\\_ed/stage-5.html](http://www.boardofstudies.nsw.edu.au/voc_ed/stage-5.html).

## Course content

Unit code	Unit title	Unit-specific prerequisite	Status for AQF VET qualification			HSC indicative hours of credit
			Cert III Music	Cert III Technical Production	Cert III Music Business	
<b>MANDATORY Attempt TWO units of competency</b>						
CUSOHS301A	Follow occupational health and safety procedures	nil	core	core	core	15
<b>and</b>						
CUEIND01C	Source and apply entertainment industry knowledge	nil	elective	core	elective	25
<b>or</b>						
CUSIND301B	Work effectively in the music industry	nil	core	group A elective	core	20
<b>Total HSC indicative hours for mandatory units of competency</b>						<b>35 or 40</b>
<b>ELECTIVE For <u>120-hour course</u>, attempt units of competency to a minimum of <u>80</u> HSC indicative hours For <u>240-hour course</u>, attempt units of competency to a minimum of <u>200</u> HSC indicative hours</b>						
<b>Audio/sound</b>						
CUESOU01C	Repair and maintain audio equipment	nil	group B elective	group A elective	elective	20
CUESOU03C	Operate professional audio equipment	nil	group B elective	group A elective	elective	30
CUESOU07B	Apply a general knowledge of audio to work activities	nil	elective	group A elective	elective	10
CUESOU08B	Select and manage microphone and other audio input sources	nil	group B elective	group A elective	elective	25
CUESOU09B	Manage and compile audio replay material	nil	group B elective	group A elective	elective	20
CUFSOU204A	Perform basic sound editing	nil	group B elective	group A elective	elective	20
CUFSOU301A	Prepare audio assets	nil	elective	group A elective	elective	20
CUSSOU202A	Mix sound in a broadcasting environment	nil	group B elective	group A elective	elective	25
CUSSOU301A	Provide sound reinforcement	nil	group B elective	group A elective	elective	20
CUSSOU302A	Record and mix a basic music demo	nil	group B elective	group A elective	elective	25
CUSSOU303A	Set up and disassemble audio equipment	nil	group B elective	group A elective	elective	30
CUSSOU304A	Restore audio tracks	nil	group B elective	group A elective	elective	25
CUSSOU305A	Analyse soundtracks	nil	group B elective	group A elective	elective	20
<b>Compliance</b>						
CUFCMP301A	Implement copyright arrangements	nil	core	group A elective	core	10

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			Cert III Music	Cert III Technical Production	Cert III Music Business	
<b>Construction</b>						
CPCCOHS1001A	Work safely in the construction industry	nil	elective	group B elective	elective	10
<b>Creative process</b>						
BSBCRT301A	Develop and extend critical and creative thinking skills	nil	group B elective	group B elective	group A elective	20
<b>Customer service</b>						
BSBCMM301A	Process customer complaints	nil	elective	elective	group B elective	20
BSBCUS301A	Deliver and monitor a service to customers	nil	elective	group B elective	group B elective	20
<b>Design process</b>						
BSBDES305A	Source and apply information on the history and theory of design	nil	group B elective	elective	elective	20
<b>Digital content and imaging</b>						
CUFDIG201A	Maintain interactive content	nil	elective	elective	group A elective	15
CUFDIG302A	Author interactive sequences	nil	elective	elective	group B elective	20
CUFDIG303A	Produce and prepare photo images	nil	elective	elective	group B elective	15
<b>Diversity</b>						
BSBDIV301A	Work effectively with diversity	nil	group B elective	group B elective	group B elective	15
<b>Event management</b>						
CUEFOH04C	Usher patrons	nil	elective	elective	group B elective	10
CUSEVT301A	Book performance venues	nil	elective	elective	group A elective	15
SITTVAF001A	Provide venue information and assistance	nil	elective	elective	group B elective	15
SITXEVT002A	Provide event staging support	nil	elective	group B elective	group B elective	20
SITXEVT003A	Process and monitor event registrations	nil	elective	elective	group B elective	15
SITXEVT004A	Coordinate on-site event registrations	nil	elective	elective	group B elective	15
<b>Financial administration</b>						
BSBFIA301A	Maintain financial records	nil	elective	elective	group B elective	30
<b>First aid</b>						
HLTFA301B	Apply first aid	nil	elective	group B elective	elective	20

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<b>General administration</b>						
BSBADM307B	Organise schedules	nil	elective	elective	group B elective	15
BSBADM311A	Maintain business resources	nil	elective	elective	group B elective	15
CUSADM301A	Administer operations for rehearsals and performances	nil	elective	elective	group A elective	15
<b>General maintenance</b>						
MEM18001C	Use hand tools	nil	elective	group B elective	elective	20
MEM18002B	Use power tools/hand held operations	nil	elective	group B elective	elective	20
<b>ICT use</b>						
BSBITU301A	Create and use databases	nil	elective	elective	group B elective	20
BSBITU302A	Create electronic presentations	nil	elective	elective	group B elective	20
BSBITU303A	Design and produce text documents	nil	elective	elective	group B elective	25
BSBITU304A	Produce spreadsheets	nil	elective	elective	group B elective	20
BSBITU306A	Design and produce business documents	nil	elective	elective	group B elective	25
BSBITU309A	Produce desktop published documents	nil	elective	elective	group B elective	25
ICAU3019B	Migrate to new technology	nil	elective	group B elective	group B elective	20
ICAU3126B	Use advanced features of computer applications	nil	elective	elective	group B elective	30
<b>Industry context</b>						
CUFIND201A	Develop and apply creative arts industry knowledge	nil	elective	elective	group B elective	20
CUFIND301A	Work effectively in the screen and media industries	nil	elective	group B elective	elective	20
CUSIND302A	Plan a career in the creative arts industry	nil	group B elective	group A elective	core	15
<b>Information management and research</b>						
BSBINM301A	Organise workplace information	nil	group B elective	elective	group B elective	20
BSBINM302A	Utilise a knowledge management system	nil	group B elective	elective	group B elective	20
CUFRES201A	Collect and organise content for broadcast or publication	nil	group B elective	elective	group B elective	15
<b>Innovation</b>						
BSBINN301A	Promote innovation in a team environment	nil	group B elective	group B elective	group B elective	30

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<b>Lighting</b>						
CUFLGT101A	Apply a general knowledge of lighting to work activities	nil	elective	group A elective	elective	10
CUFLGT302A	Record and operate standard lighting cues	nil	elective	group A elective	elective	30
CUFLGT303A	Install and operate follow spots	nil	elective	group A elective	elective	20
<b>Marketing</b>						
CUSMKG301A	Assist with the promotion of creative acts	nil	elective	elective	group A elective	15
<b>Music composition</b>						
CUSMCP301A	Compose simple songs or musical pieces	nil	group A elective	elective	elective	30
CUSMCP302A	Write song lyrics	nil	group A elective	elective	elective	30
CUSMCP303A	Develop simple musical pieces using electronic media	nil	group A elective	elective	elective	25
<b>Music literacy</b>						
CUSMLT301A	Apply knowledge of genre to music making	nil	group A elective	group B elective	group A elective	25
CUSMLT302A	Develop and apply aural-perception skills	nil	group A elective	elective	elective	30
CUSMLT303A	Notate music	nil	group A elective	elective	elective	30
<b>Music performance</b>						
CUSMPF202A	Incorporate music technology into performance	nil	group A elective	group B elective	elective	20
CUSMPF203A	Develop ensemble skills for playing or singing music	nil	group A elective	group B elective	elective	20
CUSMPF301A	Develop technical skills in performance	nil	group A elective	group B elective	elective	30
CUSMPF302A	Prepare for performance	nil	group A elective	elective	elective	25
CUSMPF303A	Contribute to backup accompaniment	nil	group A elective	elective	elective	25
CUSMPF304A	Make a music demo	nil	group A elective	group B elective	elective	25
CUSMPF305A	Develop improvisation skills	nil	group A elective	elective	elective	20
<b>Product skills and advice</b>						
BSBPRO301A	Recommend products and services	nil	elective	elective	group A elective	20
<b>Purchasing and contracting</b>						
BSBPUR301B	Purchase goods and services	nil	elective	elective	group A elective	20

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			Cert III Music	Cert III Technical Production	Cert III Music Business	
<b>Small and micro business</b>						
BSBSMB301A	Investigate micro business opportunities	nil	group B elective	group B elective	group B elective	30
BSBSMB302A	Develop a micro business proposal	nil	group B elective	group B elective	core	30
BSBSMB304A	Determine resource requirements for the micro business	nil	group B elective	group B elective	group B elective	20
BSBSMB305A	Comply with regulatory, taxation and insurance requirements for the micro business	nil	group B elective	group B elective	group B elective	30
<b>Staging</b>						
CUESTA02C	Operate staging elements	nil	elective	group A elective	elective	25
CUESTA05C	Apply a general knowledge of staging to work activities	nil	elective	group A elective	elective	10
<b>Sustainability</b>						
BSBSUS201A	Participate in environmentally sustainable work practices	nil	group B elective	group B elective	group B elective	15
<b>Vision systems</b>						
CUEAUD06B	Apply a general knowledge of vision systems to work activities	nil	elective	group A elective	elective	10
<b>Workplace effectiveness</b>						
BSBWOR203A	Work effectively with others	nil	elective	core	elective	15
CUECOR01C	Manage own work and learning	nil	elective	core	elective	5
<b>Writing</b>						
BSBWRT301A	Write simple documents	nil	group B elective	elective	group B elective	20
CUFWRT301A	Write content for a range of media	nil	group B elective	elective	group B elective	20

## **AQF VET qualification**

To attain Certificate III in Music (CUS30109) students must achieve 11 units of competency including:

- a) 3 core units of competency
- b) 6 Group A (specialist) units of competency
- c) 2 elective units of competency (selected from Group A and/or Group B and/or any unit of competency from any endorsed Training Package or accredited course at same qualification level).

To attain Certificate III in Technical Production (CUS30209) students must achieve 11 units of competency including:

- a) 4 core units of competency
- b) 4 Group A (specialist) units of competency
- c) 3 elective units of competency
  - minimum of one elective unit must be selected from the Group A (specialist) and/or Group B units listed
  - the remaining two elective units may be selected from the Group A and/or Group B units and/or any unit of competency from any endorsed Training Package or accredited course at the same qualification level.

Note – no more than two Group A (specialist) or Group B units previously achieved as part of another qualification may be counted towards the qualification.

To attain Certificate III in Music Business (CUS30309) students must achieve 11 units of competency including:

- a) 5 core units of competency
- b) 4 Group A (specialist) units of competency
- c) 2 elective units of competency (selected from Group A and/or Group B and/or any unit of competency from any endorsed Training Package or accredited course at same qualification level).